

## Community Services Department Minor Home Repair Program

Formerly known as the Immediate Needs Program



Seminole County is accepting applications for the *Minor Home Program*. This program is designed to provide funds in the form of a grant to qualified applicants with necessary repairs and/or alterations to affect the immediate livability of the home.

The six (6) trades in which assistance can be provided are roofing, electrical, plumbing, HVAC (heating and cooling systems), accessibility/barrier removal, and weatherization.

At a minimum, the following criteria must be met in order to be determined eligible:

- $\checkmark$  Applicant must be the unit's owner by proof of a deed in their name;
- ✔ Home must be located within Seminole County;
- ✓ Occupying household must be at or below 80% of the median income level (see chart below);
- ✔ All mortgages, taxes, and special assessments on the home must be current and paid; and
- ✓ Home must have homeowner's insurance or notification from insurance company of inability to insure due to state of home (insurance must be obtained prior to project completion).
- ✓ Individuals who have been convicted of either a Federal or State offense involving the possession of a controlled substance, may not be eligible for assistance for up to 1 year (upon 1st conviction) and up to 5 years (for 2nd conviction).

## 80% of Median Income Level (Subject to change)

Household Size	1	2	3	4	5	6	7	8
Income Level	\$54,050	\$61,800	\$69,500	\$77,200	\$83,400	\$89,550	\$95,750	\$101,950

## How to Apply:

Applications are accepted based on funding availably and the program can close without further notice. Assistance is provided based on eligibility and on a first-ready, first qualify, first-served basis.

For additional information, please contact us or visit our website.



Seminole County Community Services Department Community Development Division 520 West Lake Mary Boulevard, Suite 100, Sanford, FL 32773 • Phone (407) 665-2300 • www.seminolecountyfl.gov/comsrvs/commdev/

