SEMINOLE COUNTY 4-H

COUNTY EVENTS
and
SHARE THE FUN

2022

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SEMINOLE COUNTY 4-H
COUNTY EVENTS

What is County Events?

Every year at County Events, 4-H members ages 8 and up compete with one another; Cloverbuds may participate but are non-competitive. At this event youth have the opportunity to exhibit their knowledge by giving a demonstration, illustrated talk, or speech on a topic related to their 4-H project. There are also opportunities to compete in graphic design contest, photography contest, Fashion Revue and exhibit contests, including products, posters and Game Boards to be judged. Illustrated talks and demonstrations that receive a blue ribbon go onto compete at the district level. Speeches that are top two in their category (general public speaking) and top in their category (horse) compete at the district level.

The Purpose of County Events

- Develop skills in gathering, preparing, and presenting educational information
- Enhance decision making capabilities
- Gain confidence in public speaking
- Develop good sportsmanship
- Exhibit 4-H project knowledge and skills

How to Participate

County Events is a very important part of participation in 4-H beyond the club level. At county events you can compete in the following activities:

- Demonstrations/Illustrated Talks
- Public Speaking
- Horse Public Speaking
- Fashion Revue
- Products
- Posters
- Game Board
- Photography
- Graphic Design

More information

This packet contains information related to the event, specific guideless for entries, and deadlines. Please review this packet completely.

4-H DEMONSTRATIONS/ILLUSTRATED TALKS & PUBLIC SPEAKING

This is your chance to share with others what you have learned about your 4-H Projects through a speech, demonstration, or illustrated talk. For Senior 4-H members this is the first step to attend 4-H University at the University of Florida in Gainesville in July at a reduced cost.

ALL BLUE RIBBON DEMONSTRATIONS AND ILLUSTRATED and THE TOP TWO PUBLIC SPEAKING WINNERS IN EACH AGE DIVISION (JUNIOR, INTERMEDIATE, SENIOR) ADVANCE TO DISTRICT EVENTS.
4-H District Events will be May 14, 2022 at UF/IFAS Extension Orange County, Orlando.

DEMONSTRATION/ILLUSTRATED TALKS & SPEECH CATEGORIES

- **ANIMAL SCIENCE**
  1. Animal Industry
  2. Small Animals & Pets
  3. Horse

- **CIVIC & LEADERSHIP DEVELOPMENT**
  4. Citizenship, Community Service, Global Education, Leadership Development, and Career and Workforce Preparation.

- **COMMUNICATIONS & EXPRESSIVE ARTS**
  5. Leisure and Performing Arts
  6. Communication and Media Arts.

- **FAMILY & CONSUMER SCIENCES**
  7. Childcare and Child Development
  8. Clothing and Sewing
  9. Money Management

- **HEALTHY LIVING**
  10. Food Preparation
  11. Food Nutrition, Food Safety, and Food Science
  12. Personal Well-being
  13. Safety

- **ENVIRONMENTAL SCIENCE/ NATURE AND THE OUTDOORS**
  14. Environment, Marine and Aquatic Sciences, Outdoor Adventures, Shooting Sports, Soil, Water and Land Use, Wildlife, Natural Resources, Earth Sciences

- **PLANTS AND GARDENING**
  15. Plants and Gardening, Entomology

- **SCIENCE & TECHNOLOGY**
  16. Aerospace, Computer, Bicycles, Electricity, Energy, Geospatial, Robotics, Small Engines, Weather & Climate.

PUBLIC SPEAKING CONTESTS- No Visual Aids

- **General Public Speaking**
  Top two (2) in each age division (junior, intermediate, senior) advance to District Events
- **Horse Public Speaking**
  Top Juniors, Intermediates, & Seniors advance to District Events. The first place senior county horse public speaking winner qualifies directly for state.

DEMONSTRATION/ILLUSTRATED TALKS & PUBLIC SPEAKING GUIDELINES

GUIDELINES:

1. No live animals allowed
2. You must provide all your own equipment, except a table easel, laptop & projector
3. You may do a maximum of one speech, one demonstration, or one illustrated talk, related to your 4-H project.
4. 4-H'ers age 5-7 will be judged for comments only
5. All categories have both individual & team presentations
   (*Team members must be in the same age division and limited to two youth)*
6. Seniors may not compete in a category in which they have been a State winner

DEMOSTRATIONS: A presentation where 4-H members **show how** you make something or do something on a topic related to their 4-H project. Demonstrations are about "doing." In a demonstration, there is always a finished product. Example: Demonstrating how to build a bee house

ILLUSTRATED TALKS: A presentation that **tells how** with the aid of visuals: such as posters props, charts, models, pictures and cut-outs.

SPEECHES: A presentation given related to their 4-H project **without** the use of props, posters, or visual aids such as PowerPoint.

- **GENERAL DEMONSTRATIONS/ILLUSTRATED TALKS: Individual & Team**

  Time Requirements

  Juniors (*ages 8-10*): 3-12 minutes
  Intermediates (*ages 11-13*): 3-12 minutes
  Seniors (*ages 14-18*): 5-12 minutes

- **GENERAL PUBLIC SPEAKING: Individual**

  Time Requirements

  Juniors (*ages 8-10*): prepared speech 3-7 minutes
  Intermediates (*ages 11-13*): prepared speech 3-7 minutes
  Seniors (*ages 14-18*): prepared speech 5-7 minutes

- **HORSE PUBLIC SPEAKING (topics related to horses): Individual**
- ***** First place senior County Horse Public Speaking qualifies for State.

  Time Requirements

  Juniors (*ages 8-10*): prepared speech 3-7 minutes
  Intermediates (*ages 11-13*): prepared speech 3-7 minutes
  Seniors (*ages 14-18*): prepared speech 8-10 minutes

- **HORSE DEMONSTRATIONS/ILLUSTRATED TALKS (topics related to horses): Individual & Team**

  * All District blue level senior demonstrations qualify for State

  Time Requirements

  Juniors (*ages 8-10*): 3-12 minutes
  Intermediates (*ages 11-13*): 3-12 minutes
  Seniors (*ages 14-18*): 5-12 minutes

4-H Project Exhibits

What is an Exhibit?

An exhibit is something that shows what you have done or learned as part of your 4-H club project work.

Types of Exhibits You Can Enter

- Product Exhibits
- 4-H Promotional Poster Exhibits
- Educational Poster Exhibits
- Game Board Exhibits

Labeling Your Exhibit

All exhibits must have an exhibit tag* attached to the exhibit and must include the following information:
***exhibit tags are available in the office or may be printed from this guide**

- Name
- 4-H Age (as of September 1, 2021)
- 4-H Club Name
- Category
- Sub-category
- Title of Exhibit
- Short summary about the exhibit. How does the item relate to your 4-H project? What did you learn while making the items?

Example:

- *Name: Clover Seminole*
- *Age: 10*
- *Category: Animal Science*
- *Subcategory: Animal Industry*
- *Title: How to halter break a steer*
- *Summary:*
- *This year, I had to halter break my steer to prepare for the Central Florida Fair. I learned how to tie a safety release knot and how to lead my steer.*

Exhibit Categories

- **ANIMAL SCIENCE**
  1. Animal Industry
  2. Small Animals & Pets
  3. Horse

- **CIVIC & LEADERSHIP DEVELOPMENT**
  4. Citizenship, Community Service, Global Education, Leadership Development, and Career and Workforce Preparation.

- **COMMUNICATIONS & EXPRESSIVE ARTS**
  5. Leisure and Performing Arts
  6. Communication and Media Arts.

- **FAMILY & CONSUMER SCIENCES**
  7. Childcare and Child Development
  8. Clothing and Sewing
  9. Money Management

- **HEALTHY LIVING**
  10. Food Preparation
  11. Food Nutrition, Food Safety, and Food Science
  12. Personal Well-being
  13. Safety

- **ENVIRONMENTAL SCIENCE/NATURE AND THE OUTDOORS**
  14. Environment, Marine and Aquatic Sciences, Outdoor Adventures, Shooting Sports, Soil, Water and Land Use, Wildlife, Natural Resources, Earth Sciences

- **PLANT AND GARDENING**
  15. Plants and Gardening, Entomology

- **SCIENCE & TECHNOLOGY**
  16. Aerospace, Computer, Bicycles, Electricity, Energy, Geospatial, Robotics, Small Engines, Weather & Climate.

****Youth may submit ONE product exhibit and ONE educational poster per subcategory. Youth may only submit ONE Game Board****

4-H Project Exhibits Guidelines

Product Exhibits

PRODUCT EXHIBITS- These are exhibits that are items that you have made as part of a 4-H project. This includes things such as woodworking, crafts, a dress, animal tracks, first aid kit, cookies, breads, citrus trees, plants, etc. **Product Exhibits** can also be a box type display showing project activities or items that are part of a project. You may only submit 1 product per subcategory.

****Product exhibits do not move onto district or state contest****

All Product Exhibits must have an exhibit tag* attached to the exhibit and must include the following information:
***exhibit tags are available in the office or may be printed from this guide**

- Name
- 4-H Age (as of September 1, 2021)
- 4-H Club Name
- Category
- Sub-category
- Title of Exhibit
- Short summary about the exhibit. How does the item relate to your 4-H project? What did you learn while making the items?

4-H Educational Poster Exhibits

EDUCATIONAL/POSTER EXHIBIT- is using a poster that will show and tell what you did in a project. It may include pictures, drawings, photos, and/or writing. **MAXIMUM SIZE OF POSTER TYPE EXHIBITS IS 14" x 22"** (HALF SHEET OF POSTER BOARD). A 3 sided science board is also acceptable. You may only submit 1 poster per subcategory listed on page 7. No three-dimensional item(s) may be submitted with the poster.

****Posters do not move onto district or state contest****

All posters must have an exhibit tag* attached to the exhibit and must include the following information:
***exhibit tags are available in the office or may be printed from this guide**

- Name
- 4-H Age (as of September 1, 2021)
- 4-H Club Name
- Category
- Sub-category
- Title of Exhibit
- Short summary about the exhibit. How does the item relate to your 4-H project? What did you learn while making the items?

4-H Promotional Poster Exhibits

The purpose of this competition is for 4-H members to design posters that promote 4-H.

PROMOTIONAL POSTER RULES:

- No copyrighted characters allowed
- Watercolors, markers, pen & ink, pencil, crayon, acrylic, special effects, Computer Enhanced) but it may not be 3 dimensional
- Posters are judged on color, originality, 4-H image, message, and appeal
- If using computer assistance to create components of the poster, a statement of 1 paragraph should be attached explaining how the computer assistance affected the poster's composition
- Name, age, and county should be printed on the back of poster
- No use of photos
- Poster Size Requirements: 14 x 22 inches (1/2 poster board)
- **Only 1 Promotional Poster may be submitted**

****The 4-H Poster Contest in no longer a state level competition. Winners will not advance. ****

All posters must have an exhibit tag* attached to the exhibit and must include the following information:

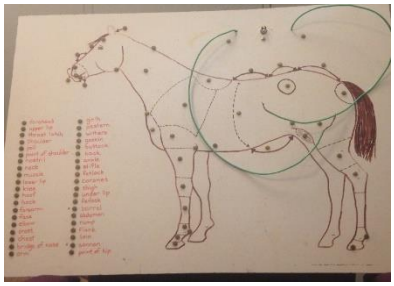
***exhibit tags are available in the office or may be printed from this guide**

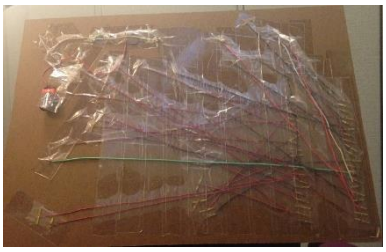
- Name
- 4-H Age (as of September 1, 2021)
- 4-H Club Name
- Category
- Sub-category
- Title of Exhibit
- Short summary about the exhibit. How does the item relate to your 4-H project? What did you learn while making the items?

GAME BOARD- is using foam core and wires to form a simple circuit Game Board that will show and tell what you learned in a project. It may include pictures, drawings, photos, and/or writing. Only one Game Board may be submitted. MAXIMUM SIZE OF GAMEBOARD IS 16" x 20". A virtual Game Board workshop will be schedule soon.

Game Board Instructions

Materials:
14 Gauge Wire for your probes
18 Gauge Wire for battery
22 Gauge Wire for your questions and answers
Brads
Bayonet holder (light bulb holder)
Light Bulb
Foam Core no larger than16" X 20"
9 Volt Batter

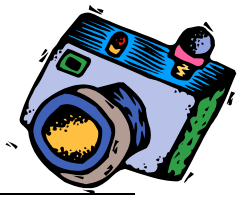




Basic Instructions

1. Before punching any holes or wiring anything, begin by laying out your design. Decide what colors you want to use, what your title will be, where the light bulb will be, arrangement of questions and answers.
2. Begin by writing out your questions and answers. When you have decided on the location of your questions and answers, punch a hole next to the questions and answers and place a brad in the hole. Be careful that the brads are not touching on the front or back of the board.
3. Using the thinnest wire (22 gauge) wire the correct answers to the questions. Using wire strippers take off the plastic insulation of the wire (the insulation can ground your circuit), make sure you do not cut through the wire. Carefully wrap the wire around the brad and open the brad. Tie the other end of the wire to the corresponding answers and attach to its brad in the same manner.
4. Punch a hole big enough for your bayonet (light bulb) holder. Be creative, it does not always have to be at the top.
5. Near the bayonet holder you will need to place three more brads about 1 ½ inches apart and at least 4 inches from your light bulb.
6. To the 3 brads you will wire 2 things to each one
    a. Brad 1 – To the light and the probe to the front of the board
    b. Brad 2 – To the battery and to the light
    c. Brad 3 – To the battery and the probe on the front
7. Check to see if your board works. Place one probe on the brad next to a question and the other probe to the brad of the correct answer. If you wired everything correctly, then the light bulb will light up.

4-H PHOTOGRAPHY CONTEST



Photography Categories

Title	Description
People	Any photo where the main subject(s) is a person or people. Still shots or active.
Flora and Fauna	Plants, animals; Living items found in nature.
Scenic	Cityscapes, rural landscapes, natural settings that do not fit into the Flora and Fauna category.
Still Life	An arrangement or display of inanimate objects.
Black and White	Any subject presented in black and white.

Age Divisions

- Clover Buds (5-7) as of September 1 of the current 4-H year (no district or state contest)
- Junior (8-10) as of September 1 of the current 4-H year
- Intermediates (11-13) as of September 1 of the current 4-H year
- Seniors (14-18) as of September 1 of the current 4-H year

Guidelines

1. **Number of Entries:** A 4-H youth may **submit up to 5 entries**. However, each entry must be in a different class. You may not enter the same photograph in multiple classes.

2. **Eligibility of Photos:** All photographs must have been taken by 4-H members within one year of the state photography contest (June 1). Photos may be submitted only one time and in only one class to the state photography contest.

3. **Alterations of Photo:** Although slight computer enhanced photos are allowed, such as crop, trimming, adjusting lighting, and red eye reduction; substantially altered photography, such as changing colors or applying design styles, using computer graphics will disqualify an entry.

4. **Refusal Rights:** The Florida 4-H Youth Development Program reserves the right to refuse inappropriate or unsuitable entries. Photograph must NOT be offensive, degrading, racists, or contain pornography of any form.

5. **Model Release Statement:** New to the Florida 4-H Photography Contest, recognizable pictures of adults or youth under the age of 18 must include a "Model Release" signature. If a minor is in the photo, the signature MUST come from their parent or guardian. If the adult or parent/guardian will not sign the Model Release, then do not submit the photo into the contest. A copy of the model release statement can be found on page 20 of this document.

Sizing of Photographs

When preparing photos for electronic submission it is important to remember that these files will be judged as an 8x10 photo. Photos should be at least 800 pixels by 1000 pixels. The ideal 8x10 quality is 2400 pixels by 3000 pixels. Any higher variations of the 8x10 ratio are fine. The best way to tell is to take the lower pixel number and divide by the higher pixel number. If you get 0.8 then you've hit the mark. If your photos have a different pixel ratio you may still submit. However the photos will be judged using the 8x10 pixel dimensions, which may cause your photo to appear stretched, compressed, or distorted. If you view a photo's properties on your computer it will tell you the width and height in pixels.

Editing Photographs

As is the case with all photos, a little touch up is allowed, such as improve lighting slightly, red eye reduction, crop and trim. However, if the photograph has been substantially manipulated using computer graphic software, such as changed colors, morphed, drew extra shapes, then the photo will be disqualified.

Guidelines for Submitting Photography

Photographs must be submitted <u>electronically</u> along with a Photo Release Statement for each photograph. A copy of the photo release statement can be found on page 20 of this document.

Please title each photo in the following format:
Last Name, First Name_County_Age Division_Photo Class.
Example: Clover, John_Green_ County_Intermediate_Still Life

When submitting multiple photos and multiple release statements it is best to first put all contents in a zip file. After all contents have been place in a zip file, name the folder with your name. You are now ready to submit them electronically.

Judging Criteria

Photos will still be judged on required elements, focus, lighting, subject, composition, impact & creativity. The Photography scoring rubric can be found on page 21 of this document.

4-H GRAPHIC DESIGN CONTEST

Graphic Design Contest

Competition creating a brochure, flyer, PowerPoint presentation or other promotional item that promotes 4-H or a 4-H project.

Categories	Description
Brochure	This is a tri-fold brochure that should contain information on both the front and the back. It should be easily read and printed with 8 ½ x 11
Flyer	This is an 8 ½ x 11 sheet of paper, that will promote your topic of choice
Other	Any other promotional material ex: mini-books, bookmarks, postcards, etc.
PowerPoint Presentation	5 – 10 slides and a script to accompany the presentation. For best presentation, include the script for each slide in the "notes" section of the PowerPoint

Age Divisions

- Clover Buds (5-7) as of September 1 of the current 4-H year (no district or state contest)
- Junior (8-10) as of September 1 of the current 4-H year
- Intermediates (11-13) as of September 1 of the current 4-H year
- Seniors (14-18) as of September 1 of the current 4-H year

Graphic Design Contest Rules

1. This is an individual event. Entries must be completed by exhibitor, and only one entry per youth participant.

2. The entry must be saved as a pdf file, with the exemption of the PowerPoint entries. All files should be saved as follows: Last Name, First Name_ County_ Age division_Class

3. Graphics become the property of Florida 4-H upon entry and may be used for promotional purposes by Florida 4-H.

4. No hand drawn entries will be accepted.

5. The entries will be judged on: Font style and graphics, flow of design, color, educational components, and clear delivery of message. Scoresheet can be found on page 22 of this document.

6. Use of copyrighted or protected characters or logos is prohibited. Use of the 4-H Emblem: Use of the 4-H Emblem must be in accordance to the graphic standards set by the USDA. Those standards can be found at: https://nifa.usda.gov/sites/default/files/resource/fy-2019-4-h-name-emblem-use-guide-20191108.pdf

SEWING/ 4-H FASHION REVUE

Fashions are constructed Florida 4-H youth. Our contest will consists of four age divisions with different garment categories: Traditional (Construction); Recycled; Wearable Art/Embellished; and Needle Arts.

DEADLINES:
Garments must be turned in during 4-H County Events exhibit check-in: **Wednesday, March 30 through Friday, April 1** for judging. You must also register in 4-H Online.

All items must have an exhibit tag* attached to the exhibit and must include the following information:
***exhibit tags are available in the office or may be printed from this guide**

- Name
- 4-H Age (as of September 1, 2021)
- 4-H Club Name
- Category: Family and Consumer Sciences; Sub-category: Clothing and Textiles and Garment Category (Traditional, Recycled, Wearable Art/Embellished, Needle Arts)
- Title of Exhibit
- Short summary about the exhibit. How does the item relate to your 4-H project? What did you learn while making the items?

Garment Categories

- **Traditional**: Garment is sewn based on the participant's skill level and will be judged accordingly. The garment must have been constructed by the member during the current 4-H year.

- **Recycled:** The participant designs and sews a wearable garment from previously used garments. The garment is different from its original use. No bed sheets, curtains, etc. allowed in this category.

- **Wearable Art/Embellished:** The youth decorates a garment using arts and crafts techniques. The participant may take an existing garment and outline a design in sequins, beads, etc.

- **Needle Arts**: The member demonstrates the ability to knit, crochet or weave a garment and coordinate an outfit around the garment. Accessories do not count in this category.

Rules & Guidelines

1. Fashion Revue is an activity within the Clothing Project, therefore youth participating at all levels must abide by the rules and procedures established for this event.
2. The outfit must be created, coordinated and modeled by the 4-H member participant.

3. Outfits are subject to review for modesty and appropriate attire. Formal wear may be strapless or have spaghetti straps. No backless dresses, excessive visible cleavage, visible undergarments, lingerie or swim suits are allowed.

4. Each member may only enter one category. Teams of two must enter the same category and that will count as one entry for that category.

5. Before and After photos of the participant wearing the Wearable Art/Embellished garment is required of all participants.

4-H SHARE THE FUN

The 4-H Share the Fun Program is designed to help 4-H'ers discover their talents, develop them, and have opportunities to share those gifts with others. All ages may participate in Share the Fun. This year, 4-H Share the Fun will be an in-person event on Friday, April 8, 2022.

There are five categories:

- Instrumental: Musical instruments of all descriptions
- Vocal: Singing numbers
- Dance: All dance, baton and acrobatic routines
- Dramatic and Novelty: Skits, stunts, pantomimes, monologues, puppetry, ventriloquism, impersonations
- General: Acts which include two or more of these categories

Youth may participate as an individual or team. Teams must consist of youth in the same age group (e.g. junior 4-H'ers) and must have no more than five members in their team.

Songs should be appropriate in theme and content for youth performers. Submit lyrics with data sheet with the video of your performance. Costumes should be able to pass 4-H dress code standards.

Register in 4-H Online.

Awards

Competition Categories

County Events is comprised of 5 separate competitions:

1. Demonstrations/Illustrated Talks & Speeches
2. Fashion Revue
3. Exhibits (products, posters, and Game boards)
4. Photography
5. Graphic Design

Youth between the ages of 8-18 will receive a Blue, Red, or White ribbon for each entry. Cloverbuds (ages 5-7) will receive a participation ribbon for each entry.

Ribbons will be given based on the following scores:
90-100 BLUE 80-89 RED 70-79 WHITE 69 and under Participation Ribbon

Top Competitor Award

Top Competitor awards will be awarded based on the point system described below. All ribbons earned per entry in the **Exhibit Competition** (only) for Juniors, Intermediates and Seniors will be tallied. The top two youth in each age division with the highest total points will receive the Top Competitor Award.

Blue Ribbons = 15 points
Red Ribbons = 10 points
White Ribbons = 5 point

Clover Dollars

Each 4-H'er will receive **$25 Clover Dollars** for 4-H Presentations: demonstration, illustrated talks and speeches that can be used to pay registrations for events or buy 4-H items.

Entry Deadlines

All youth must register for County Events in 4-H Online by March 28th, 2022

March 21th

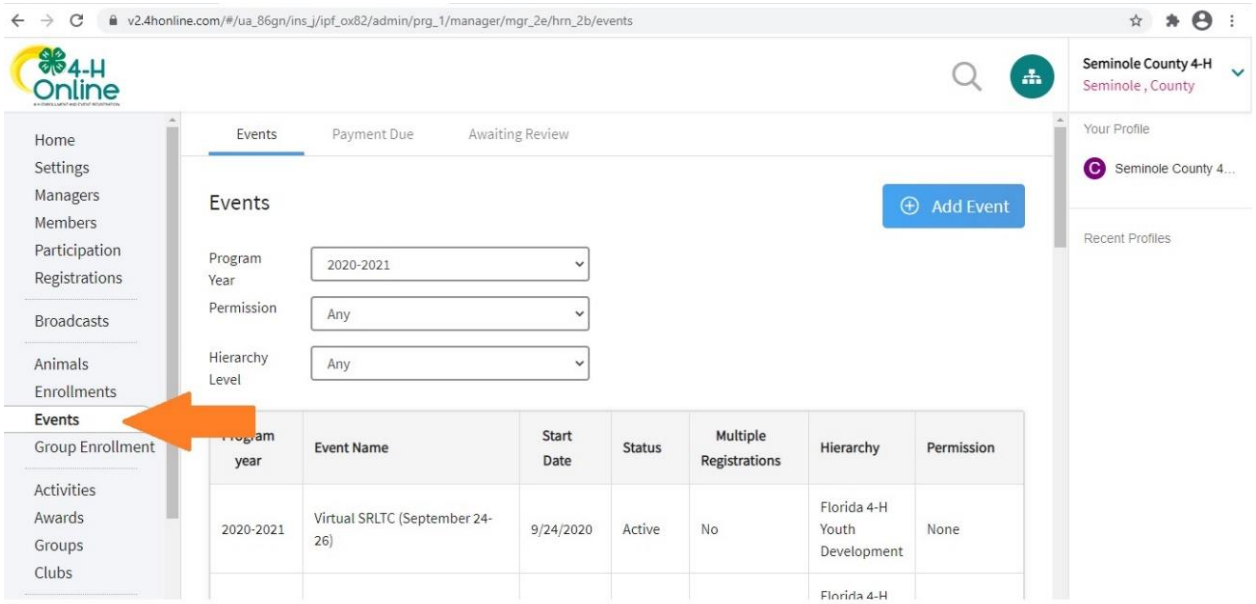
4-H Photography and Graphic Design entries can be submitted using the Google form links below. Entries must be submitted by March 21, 2022 at 11:59 p.m.
4-H Graphic Design: https://forms.gle/kzoxBnM6CsLUnhQGA
4-H Photography Contest: https://forms.gle/uZtstb7M35nXhwj29

March 30th-April 1st

Turn in Product Exhibits, Promotional Posters, Educational Posters, Fashion Revue Garments and Game Boards to the 4-H Office 8:00 a.m. to 5 p.m. No entries will be accepted after 5:00 p.m. on Friday, April 1st.
The office will be open for drop offs until 6:30 p.m. on 3/31/22 only. You must preregister if you plan to drop on 3/31/22 after 5 p.m.
Please register here: https://www.eventbrite.com/e/4-h-county-events-item-drop-off-tickets-233790181727

How to Register for County Events

1. **Log into your 4-H Online profile.**
2. **Select "Events" on the left-hand tool bar.**
3. **Scroll down until you find "Seminole County 4-H County Events" or "Seminole County 4-H Share the Fun"**
4. **Click to register and you'll be taken to the registration form.**
5. **Complete registration. Please note that some questions require an answer.**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Broadcasts
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Events
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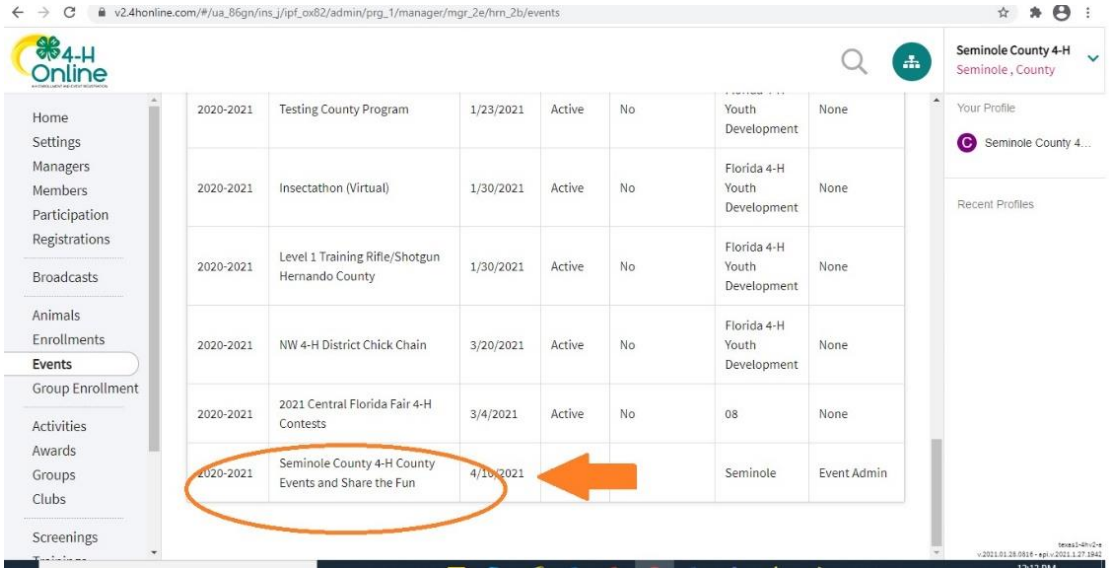
Groups
Clubs
Events
Payment Due
Awaiting Review
Add Event
Program Year
2020-2021
Permission
Any
Hierarchy Level
Any
Program year
Event Name
Start Date
Status
Multiple Registrations
Hierarchy
Permission
2020-2021
Virtual SRLTC (September 24-26)
9/24/2020
Active
No
Florida 4-H Youth Development
None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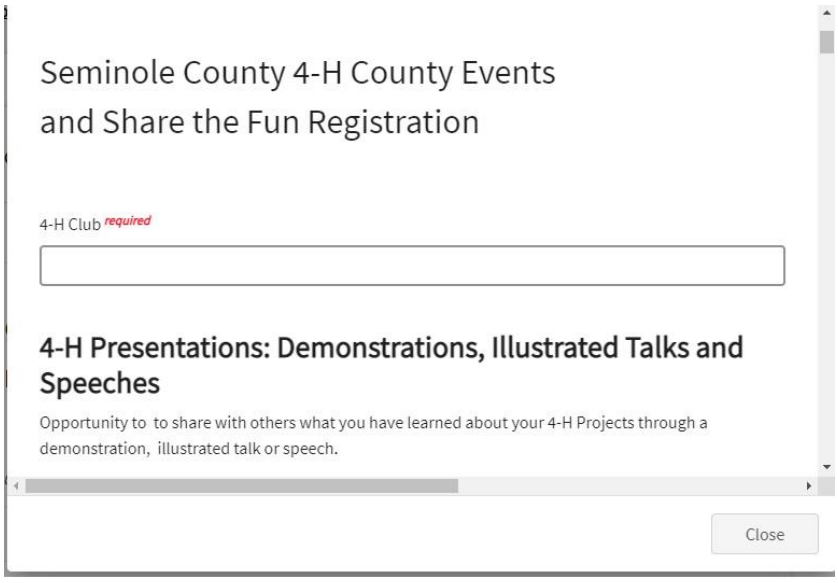
Participation
Registrations
Broadcasts
Animals
Enrollments
Events
Group Enrollment
Activities
Awards
Groups
Clubs
Screenings
2020-2021 Testing County Program 1/23/2021 Active No Youth Development None
2020-2021 Insectathon (Virtual) 1/30/2021 Active No Florida 4-H Youth Development None
2020-2021 Level 1 Training Rifle/Shotgun Hernando County 1/30/2021 Active No Florida 4-H Youth Development None
2020-2021 NW 4-H District Chick Chain 3/20/2021 Active No Florida 4-H Youth Development None
2020-2021 2021 Central Florida Fair 4-H Contests 3/4/2021 Active No 08 None
2020-2021 Seminole County 4-H County Events and Share the Fun 4/10/2021 Seminole Event Admin


Seminole County 4-H County Events and Share the Fun Registration
4-H Club required
4-H Presentations: Demonstrations, Illustrated Talks and Speeches
Opportunity to to share with others what you have learned about your 4-H Projects through a demonstration, illustrated talk or speech.
Close

Seminole County 4-H Exhibit Night
Entry Tag

All entries must include an Entry Tag

Name	
4-H Age (as of September 1, 2021)	
4-H Club Name	
Category	
Sub-Category	
Title of Exhibit	
Short Summary about the exhibit	
How does the item relate to your 4-H Project?	
What did you learn while making this exhibit?	

CUT ALONG DOTTED LINES AND AFFIX SECURELY IN MIDDLE OF PHOTO. TYPE OR PRINT CLEARLY.

FLORIDA 4-H PHOTOGRAPHY CONTEST PHOTOGRAPH LABEL/RELEASE

THIS RELEASE/LABEL MUST BE FULLY COMPLETED AND SECURELY ATTACHED TO THE BACK OF THE PHOTO. FAILURE TO DO SO WILL RESULT IN DISQUALIFICATION. THE NEGATIVE OR DIGITAL PHOTO ON CD MUST ALSO BE ATTACHED TO THE BACK OF THE ART WORK OR THE ENTRY WILL BE DISQUALIFIED.

Name: _____ Age Division: _____

County: _____ Must be in age division by Sept. 1 of current program year.

Photo Class: _____ Camera: _____

Address: _____ Film Speed: _____

City/Zip: _____ Software Used: _____

Email: _____

Title: _____

Description of Work: _____

_____

COMPUTER GRAPHIC USE STATEMENT:

A little touch up is allowed, such as improve lighting slightly, red eye reduction, crop and trim. However, if the photograph has been substantially manipulated using computer graphic software, such as changed colors, morphed, drew extra shapes, then your photo will be disqualified.

PHOTOGRAPHY RELEASE STATEMENT:

I do hereby consent and agree that UF/IFAS Extension, Florida 4-H Youth Development Program staff have permission to take photographs and/or record video and/or audio of me and/or my property and to use these for 4-H Youth Development educational, promotional, and/or marketing materials. I further do hereby give the right to exhibit any such works publicly or privately, including posting on the Florida 4-H Youth Development Program website. I waive any rights, claims, or interests I may have to control the use of my identity, the identity of the subject(s), or likeness in the photographs, video or audio and agree that any uses described herein may be made without compensation or additional consideration.

I represent that I have read and understand the foregoing statements and I am competent to execute this agreement.

Name (please print): _____

Signature: _____ Date: _____

If the individual in the photo is a recognizable adult or youth, under the age of 18, then consent from the model or the minor's legal parent or guardian is needed.

Model/Parent or Guardian Release: I grant permission to The University of Florida, the Institute of Food and Agricultural Sciences and Florida 4-H Youth Development Program and its agents or employees, to use photographs taken of my minor child on the date listed below for publication in university publications such as brochures, promotional, newsletters, and magazines, and to use the photos on display boards, websites, and to offer them for publications in other non-university newspapers, magazines and websites, without notifying me. I agree to waive and release any and all claims against the University, IFAS and Florida 4-H and its contractors and licensees relating to my child's likeness, the Photo and their uses and/or distribution I any version or media throughout the universe, including without limitation, any rights and claims relating to royalties or compensation, editing, alteration, copyright, distribution, misappropriation, libel, false light, rights of privacy and/or publicity.

Parent/Guardian name (please print): _____

Signature: _____ Date: _____

CHECK OFF LIST FOR CONTESTANT. DID YOU INCLUDE EVERYTHING?

_ Signed and completed Photo Label/Release Statement

_ CD with digital Image as a JPEG File attached (this also applies to photos taken with film)

Florida 4-H Photography Contest

Score Sheet for Evaluating Photos

Name: _____

Age Division: _____

Category: _____

The scoresheet represents a sample of photographic techniques which may be considered when judging. ***Photography judges need not consider each item listed when judging photos*** *and may consider other items in line with effective photographic techniques and the individual piece being reviewed.*

Impact and Creativity: (30 points) **Section Points: _____**

Possible things to consider:
- Unique Approach to subject matter
- Tells a story
- Evokes an emotion
- Catches the attention of the viewer

Execution: (35 points): **Section Points: _____**

Possible things to consider:
- Sharpness/Focus
- Exposure/Lighting
- Highlight/Shadows
- Depth of Field

Composition: (35 points): **Section Points:_____**

Possible things to consider:
- Balance
- Rule of thirds or symmetry
- Uncluttered background and foreground
- Framing

TOTAL POINTS: _____

Ribbon Color: _____ **Judge's Initials: _____**

90-100 points: Blue ribbon
80-89 points: Red ribbon
79 points and below: White ribbon

FLORIDA 4-H GRAPHIC DESIGN SCORE SHEET

Name:_____ County: _____

AGE DIVISION

☐ Cloverbud ☐ Intermediate

☐ Junior ☐ Senior

CLASS

☐ Brochure ☐ PowerPoint

☐ Flyer ☐ Other

Criteria	Possible Points	Points Awarded	Remarks
FONT STYLE AND GRAPHICS	(20)		
Fonts and graphics are complementary. Graphics are appropriate for intended use, and are not copyrighted. If emblem is used, it is used appropriately and follows guidelines.	20		
FLOW OF DESIGN	(20)		
Appropriate white space is used. Design is eye catching and is easy to follow. Overall craftsmanship if design is clean.	20		
Color	(20)		
Colors used are attractive and not overpowering. Chosen pallet does not strain the eyes. If text appears on top of color, it is in a contrasting hue to optimize readability.	20		
Educational Components	(20)		
The entry has educational aspects, and teaches the reader something.	10		
Information used is factual and sources are sited.	10		
Clear Delivery of Message	(20)		
Proper grammar is used.	10		
Written components are thought out and not filler for the entry. Message maintains interest of reader.	10		
Final Total	**100**		

Additional Comments:

Exhibit Entry Rubric

4-H EXHIBIT

SCORECARD FOR JUDGING	POINTS POSSIBLE	POINTS EARNED
1. **EFFECTIVE TITLE AND CAPTIONS**…….	15	
A. Short, catchy, appropriate and well placed		
B. Well worded to cover subject		
C. Suggests action when appropriate		
2. **DRAWS ATTENTION**…….	15	
A. With something unusual – motion lights, clever design, color or special features.		
B. With attention-getter that reinforces and does not withhold attention from main idea.		
3. **AROUSES CURIOSITY**……..	10	
A. Emphasizes importance of problems, connects that problem with experience of average person and suggest a practical remedy.		
4. **PROVIDES EDUCATIONAL INFORMATION**……	15	
A. Has current, practical, accurate and recommended information		
5. **SHOWS CREATIVENESS**…….....	10	
6. **PLEASING APPEARANCE**…….	10	
A. Booth and Material – artistic, neat and attractive		
7. **REFLECTS 4-H PROJECT EFFECTIVELY**……..	25	
A. Material brief and easily understood by the average person		
B. Size and number of charts, posters, lettering, etc., appropriate		
C. Craftsmanship should reflect work of 4-H club members.		
TOTAL POINTS……	100	

4-H EXHIBIT NIGHT - GAMEBOARDS

SCORECARD FOR JUDGING	POINTS POSSIBLE	POINTS EARNED
7. **EFFECTIVE TITLE AND CAPTIONS**…….	15	
A. Short, catchy, appropriate and well placed		
B. Well worded to cover subject		
C. Suggests action when appropriate		
8. **DRAWS ATTENTION**…….	15	
A. With something unusual – motion lights, clever design, color or special features.		
B. With attention-getter that reinforces and does not withhold attention from main idea.		
9. **AROUSES CURIOSITY**……..	10	
A. Emphasizes importance of problems, connects that problem with experience of average person and suggest a practical remedy.		
10. **PROVIDES EDUCATIONAL INFORMATION**……	10	
A. Has current, practical, accurate and recommended information		
11. **SHOWS CREATIVENESS**…….....	10	
12. **PLEASING APPEARANCE**…….	10	
A. Artistic, neat and attractive		
13. **GAME BOARD FUNCTION**…….	10	
A. Wired Correctly		
B. Easy to Use		
7. **REFLECTS 4-H PROJECT EFFECTIVELY**……..	20	
D. Material brief and easily understood by the average person		
E. Size and number of charts, posters, lettering, etc., appropriate		
F. Craftsmanship should reflect work of 4-H club members.		
TOTAL POINTS……	100	

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Florida 4-H Score Sheet
Demonstrations & Illustrated Talks

Name: _____ **Age Division:** JR _____ INT _____ SR _____
County: _____ **Category:** _____
Title: _____

Time Limits – Juniors & Intermediates 3-12 minutes | Seniors 5-12 minutes
Deduct 5 points if demonstration does not fall into allotted time

Points Earned	Possible Points	Criteria	Remarks
Section I. THE 4-H MEMBER (20 Points)			
	10	**Appearance & Poise**: Neat, well groomed, good posture, appropriately dressed for task being performed. Calm, pleasant, confident; keeps composure when something appears to go wrong or does go wrong. Self-assured, yet pleasant manner. 4-H clover optional.	
	10	**Voice & Grammar**: Distinct, forceful, yet natural. Clear voice with distinct enunciation & reasonably strong. Enthusiastic. Correct, well-chosen words. Not memorized. Use correct grammar with clear meaning.	
Section II. ORGANIZATION & PRESENTATION (30 Points)			
	5	**Introduction:** Effective, interesting. Brief explanation of the presentation, with introduction of the 4-H'er. Introduces main points of presentation. Gets the attention of the audience.	
	5	**Arrangement & Use of Equipment**: Right equipment for the job. Uses it correctly. Audience can see what he/she is doing.	
	5	**Visual Aids**: Equipment, models, charts, and supplies effective and well arranged. Chose the teaching aid to best tell the story. Charts and models neat, concise, large enough, & appropriate. Visual aids utilized in presentation.	
	5	**Logical Sequence**: Well organized, clear, logical steps. Evidence shows the 4-H'er has planned presentation.	
	5	**Ability to Work Easily & Efficiently**: Steps, illustrative material, and explanation coordinated. Talks about what he/she is showing and explains the procedure. Information given fills time during the process or is related to what is being shown.	
	5	**Summary**: Key points summarized. Reliable sources used and cited.	
	(5) Teams Only	**Ability to Work as a Team (Team Demos Only)**: Spoken parts are divided evenly. Team members work together smoothly.	
Section III. SUBJECT MATTER (50 Points)			
	10	**Selection of Subject – Reason for & practical value of demonstration** Subject related to their 4-H experiences (projects, activities, etc.) Information presented put to good use.	
	5	**One Basic Theme:** Presentation confined to one theme. Covered in the allotted time.	
	10	**Accurate, Up-To-Date & Complete:** Information is correct & current All the steps in the process shown.	
	5	**Degree of Difficulty:** Material sufficiently challenges the 4-H'er – age and/or skill level.	
	10	**Knowledge of Subject & Related Skills:** Understands principles and practices presented. Questions adequately answered.	
	10	**Results:** Finished product good or purpose accomplished.	
	100 105	**Total Score (Individual) – Max 100** **Total Score (Team) – Max 105**	

Individuals (out of 100) – Blue 90-100% |Red 80-89% | White 79% and below
Teams (out of 105) – Blue 95-105% | Red 84-94% | White 83% and below

Judge Initials: _____

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Florida 4-H Score Sheet
Public Speaking

Name: _____ **Age Division:** JR _____ INT _____ SR _____
County: _____ **Category:** _____
Title: _____

Time Limits – (General) Juniors & Intermediates 3-7 minutes | Seniors 5-7 minutes
(Horse) Juniors & Intermediates 3-7 minutes | Seniors 8-10 minutes
Deduct 5 points if speech does not fall into allotted time

Points Earned	Possible Points	Criteria	Remarks
Section I. COMPOSITION (55 Points)			
	10	**Choice of Material:** Topic appropriate for age/skill of youth.	
	5	**Related to 4-H:** Entire speech does not need to feature 4-H, but each contestant must, at some point, mention 4-H & its relationship to the material being presented.	
	10	**Comprehension & Accuracy:** Knowledge & understanding of topic; reliable sources cited.	
	15	**Organization of Material:** Introduction gets attention; main points organized; transitions used correctly; main points restated in conclusion.	
	15	**Use of Language:** Good grammar; Topic understandable as described.	
Section II. PRESENTATION (45 points)			
	20	**Projection to Audience & Voice Control:** Delivery relaxed, smooth & flowing; spoke clearly. Effective regulation of volume & rate of words.	
	15	**Eye Contact & Poise:** Eye contact with their audience. Effective use of notes, if used; displays confidence & composure.	
	10	**Appearance:** Neat, well groomed, good posture, nice blouse/skirt or slacks for girls; collared shirt/slacks for boys. Tie and/or 4-H clover optional.	
	100	**Total Score**	

****NOTE: No questions are permitted by judges or the audience at the conclusion of speeches****

Judge Initials: _____

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Florida 4-H Score Sheet
Share-the-Fun

Name: _____ **Age Division:** JR ____ INT ____ SR ____

County: _____ **Act Classification:** _____ **Time:** _____

Title: _____

Time Limits – Acts should be 3-5 minutes
Deduct 5 points if demonstration does not fall into allotted time

Points Earned	Possible Points	Criteria	Remarks
	30	**Talent** Ability, expertise, skill, proficiency, timing	
	35	**Showmanship** Poise, confidence, projection, adaptability, rapport, well-rehearsed, stage presence	
	35	**Stage Appearance** Clever, creative wardrobe and prop placement, as appropriate, continuity, special effects (no special consideration should be given to expensive effects, including sound systems.)	
	100	**Total Score**	

Additional Comments:

_____

_____

_____

_____

_____

_____

Judge Initials: _____

Florida 4-H Fashion Revue Scorecard

Name: _____

County: _____

Division ☐ *Junior: 8-11* ☐ *Intermediate: 11-13* ☐ *Senior 14-18*

Placing: ☐ **Blue: 100-90** ☐ **Red: 89-80** ☐ **White: 79-Below**

(Overall Placing) ☐ **1st Place** ☐ **2nd Place** ☐ **3rd Place**

Category: ☐ **Traditional** ☐ **Purchased** ☐ **Recycled** ☐ **Wearable Art/Embellished** ☐ **Needle Arts**

Judge Initials: _____

Project Report (40pts) ☐ **Interview/Modeling (16pts)** ☐ **Submitted Late (-10pts)** ☐

Skill-A-Thon (20pts) ☐ **Garment (24pts)** ☐ **Total Points (100pts):** ☐

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR Interview/Modeling					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Poised and graceful with some exhibit of appropriate posture. Appropriate use of gestures and facial expressions.	Presents garment with little enthusiasm and minimal poise. Limited facial expressions.	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal Presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails, clean and well taken care for. Shoes spotless and in great condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good condition.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attentions: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Skills	Engages confidently with judges. Full eye contact. Speaks clearly and succinctly.	Engages with judges. Makes eye contact. Speaks somewhat clearly.	Limited eye contact and engagement with judges. Difficult to understand when speaking.	Nervousness prevents further engagement with judges.	
Subject Matter Knowledge	Thorough knowledge of construction techniques, garment care, fabric, fiber content, origin of recycled items, and cost.	Able to answer questions regarding garment care, construction techniques, fabric content, cost and origin of recycled items.	Limited/Basic knowledge. Able to answer questions with prompting.	Unable to answer multiple questions for skill level.	
GARMENT					
Cost/Value	Great quality for money invested (fabric, buttonholes, zipper, seams, hems). Cost and time for care is a great bargain.	Good quality for money invested (fabric, buttonholes, zipper, seams, hems). Cost and time for care is reasonable.	Average quality for money invested. Cost and time for care not considered.	Poor quality for money invested. Cost or time for care exceeds value of garment.	
Creativity/ Originality	Outstanding vision in designing/creating a garment. Unusual novelty, innovation show. Demonstrates inventive skills.	Creativity/originality exists but does not exceed expectations.	Little creativity/originality exhibited.	No creativity/originality exhibited.	

Adapted from University of California Cooperative Extension

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
Choice of Style and Fit	Outstanding harmony of style in relation to fabric, trim, construction and pleasing proportion to body type. Outstanding skills in designing attractive, comfortable and becoming clothing sized for style and body type. Ultimate well fitting garment.	Suitable balance of style in relation to fabric, construction and body type. Appropriate ease for a good fit of neck, shoulder, sleeves, waist, crotch with no wrinkles or pulls.	Nice combination of fabric and trim. Fit and ease mostly accurate but needing attention in a few places.	Style too simple. Out of style or inappropriate for category. Not well suited to body type. Garment has fit defects that detract from overall appearance.	
Workmanship as it relates to outside appearance	Well constructed and will wear well. Construction detail suited to style and fabric. Grain line maintained. Darts and seam lines correctly located. Clean and well pressed. Fabric ideal for intended purpose of wardrobe. Choice of style and design fit age and activities of model.	Minor construction flaws which do not affect its overall appearance or durability. Hangs mostly evenly. Clean and pressed. Age appropriate.	Construction techniques show, affecting appearance and durability. Garment shows wear. Age appropriateness questionable. Not an overall neat construction.	Construction techniques and workmanship detract from garment. Needs better pressing/cleaning. Design/fabric is not appropriate for age or activity.	
Coordinated Total Look	Outfit looks smart and put together. Fabric, style, color and accessories express individual personality and compliment the model. Accessories enhance overall look of outfit.	Outfit complements the model. Suitable for size, body build and age. Good coordination of style and color. Accessories relate well to look of outfit.	Outfit looks good on model. Color, style, and/or accessories have minimal effect to enhance look of outfit.	Outfit does not look good on model. Appropriate color and/or accessories lacking or conflict with outfit.	
Use of Color and Fabric	Imaginative use of fabric and trim to express individual personality. Color theory applied. Complements personal color characteristics.	Creative use of fabric and trim. Color enhances personal attributes. Knowledge of color theory used.	Garment/item nicely designed but lacks color balance and unity of decoration.	Fabric not appropriate for use in the garment/item. Little coordination of color and trim.	

	Excellent (40-30)	Satisfactory (29-20)	Needs Improvement (19- Below)	Score
Project Report	Report is complete, neat with no spelling/grammatical errors. All parts demonstrate thorough knowledge of clothing project. Above and beyond expectations.	Report is complete, neat with few spelling/grammatical errors. Report demonstrates average knowledge of clothing project.	Lacking in neatness, subject matter knowledge. Contains several spelling/grammatical errors.	

	Excellent (20-15)	Satisfactory (14-10)	Needs Improvement (10- Below)	Score
Skill-A-Thon	Score is 90% or above.	Score is 80-89%.	Score is 79% or below.	

Comments:

Adapted from University of California Cooperative Extension