



SEMINOLE COUNTY
PLANNING & DEVELOPMENT DIVISION
 1101 EAST FIRST STREET, ROOM 2028
 SANFORD, FLORIDA 32771
 TELEPHONE: (407) 665-7371
 PLANDESK@SEMINOLECOUNTYFL.GOV

PROJ #: _____

BM #: _____

MEETING: _____

MOBILE HOME SPECIAL EXCEPTION

APPLICATION WILL NOT BE ACCEPTED UNLESS ALL REQUIRED DOCUMENTS ARE SUBMITTED

APPLICATION TYPE/FEE (SELECT ONE)

SPECIAL EXCEPTION \$500.00	<input type="checkbox"/> NEW/REPLACEMENT MOBILE HOME IN A-1 <input type="checkbox"/> RENEWAL OF EXPIRED EXISTING MOBILE HOME IN A-1
LIMITED USE PERMIT \$300.00	<input type="checkbox"/> TEMPORARY MOBILE HOME OR RV WHILE HOME IS UNDER CONSTRUCTION IN A-1, A-3, A-5 OR A-10 <input type="checkbox"/> TEMPORARY MOBILE HOME OR RV FOR ILL RELATIVE/NURSE IN A-1, A-3, A-5 OR A-10 <input type="checkbox"/> TEMPORARY MOBILE HOME OR RV FOR NIGHT WATCHMAN (NON RES.) IN A-1, A-3, A-5 OR A-10 <input type="checkbox"/> TEMPORARY MOBILE HOME OR RV FOR RELATIVE W/ HARDSHIP IN A-1, A-3, A-5 OR A-10

PROPERTY

PARCEL ID #:	
ADDRESS:	
TOTAL ACREAGE:	BCC DISTRICT:
WATER PROVIDER:	SEWER PROVIDER:
ZONING:	FUTURE LAND USE:
YEAR OF MOBILE HOME/RV:	SIZE OF MOBILE HOME/RV:

OWNER

NAME:	COMPANY:	
ADDRESS:		
CITY:	STATE:	ZIP:
PHONE:	EMAIL:	

APPLICANT/CONSULTANT

NAME:	COMPANY:	
ADDRESS:		
CITY:	STATE:	ZIP:
PHONE:	EMAIL:	

 SIGNATURE OF OWNER/AUTHORIZED AGENT

 DATE

ATTACHMENT CHECKLIST

- APPLICATION
- APPLICATION FEE
- OWNERSHIP DISCLOSURE FORM (ADD'L DOCUMENTATION REQUIRED IF OWNER IS A TRUST OR CORPORATION)
- OWNER'S AUTHORIZATION FORM, IF APPLICABLE (ADD'L DOCUMENTATION REQUIRED IF OWNER IS A TRUST OR CORPORATION)
- MOBILE HOME SPECIFICATIONS (FLOOR PLAN, ROOF, SIDING, SKIRTING, SCREENING, ETC.)
- FLOOD PRONE MAP (CAN BE OBTAINED FROM THE BUILDING DEPARTMENT)
- SURVEY/SITE PLAN (SEE SAMPLE SITE PLAN FOR MOBILE HOME SHEET FOR DETAILS)
- CONCURRENCY APPLICATION OR DEFERRAL AFFIDAVIT AND FEE, IF APPLICABLE (SEE COUNTY WEBSITE FOR MORE INFO)
- SCHOOL IMPACT ANALYSIS, IF APPLICABLE (CONTACT SCHOOL BOARD FOR APPLICATION)
- HARDSHIP DOCUMENTATION, IF APPLICABLE